News Release

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3D Systems Cube 3D Printer Wins KAPi Award
-Easiest, Most Reliable and Safest Home 3D Printer
-Best in Children's Technology
-Providing Kids with Tomorrow's Skills Today

Rock Hill, South Carolina - January 16, 2013 – 3D Systems (NYSE:DDD) today announced its popular home 3D printer, the Cube®, won the coveted KAPi Kids at Play Award at CES 2013. Collaboratively organized and produced by Living in Digital Times and Children's Technology Review, the fourth annual KAPi Awards honor the best of the best in children's technology. The second generation of its award winning Cube 3D Printer was launched at CES and boasts faster printability, additional print modes and greater materials selection, including recyclable ABS plastic and compostable PLA and more colors like glow-in-the dark blue and green. The Cube meets all IEC 60950 Printer Safety Requirements making it the only consumer 3D printer that is safe for at-home use by adults and children alike.

This year's KAPi Award winners were selected from a pool of 712 apps, video games, toys and other commercial digital products designed for children, as well as individuals who have made their mark in the world of children's tech. Among the winners are breakthrough technologies that include a portal of power that allows toy giants to jump into a popular kids video game, technology that turns your TV two-way so kids can interact with their favorite Sesame Street characters, snap-together circuits for budding engineers and an at-home 3D printer, as well as the man credited for starting the maker movement.

"Getting the most respected thought leaders in kids' media to agree is no easy task, but this year it's clear to see that we've identified 10 winning technologies and

technologists that have kid's best interests at heart," said Robin Raskin, founder of Living in Digital Times.

"We always learn so much from the KAPi juror discussion," said Warren Buckleitner, editor of Children's Technology Review. "Each category had many possible winners; at the end of the day we had to choose just one that raised the bar over last year."

About 3D Systems Corporation

3D Systems is a leading global provider of 3D content-to-print solutions including 3D printers, print materials and on-demand custom parts services for professionals and consumers alike. The company also provides CAD modeling, reverse engineering and inspection software tools and consumer 3D printers, apps and services. Its expertly integrated solutions replace and complement traditional methods and reduce the time and cost of designing and manufacturing new products. 3D Systems products and services are used to rapidly design, communicate, prototype or produce real functional parts, empowering customers to create and make with confidence.

More information on the company is available at www.3DSystems.com

About Living in Digital Times

Living in Digital Times produces conferences and exhibits throughout the year that bring together the most knowledgeable leaders and the latest innovations that intersect technology and lifestyle. Among their many goals is to help companies understand what it means to be a consumer in today's digital world and stay a step ahead in identifying key trends in their given marketplace. Living in Digital Times produces the following summits and exhibitions at 2013 CES: CloudBase3, Digital Health Summit, Silvers Summit, Fitness Tech Summit, HigherEd Tech Summit, Kids@Play Summit, MommyTech Summit, Mobile Apps Showdown, Last Gadget Standing, Mommy Tech FashionWare Show and KAPi Awards. Go to http://livingindigitaltimes.com for additional information.

About Children's Technology Review

Founded in 1993, Children's Technology Review is designed to help parents, librarians and teachers better use technology with children by providing objective, comprehensive coverage of all forms of commercial products. CTR contains no advertising. It is published monthly for $30/year.

About CEA:

The Consumer Electronics Association (CEA) is the preeminent trade association promoting growth in the $206 billion U.S. consumer electronics industry. More than 2,000 companies enjoy the benefits of CEA membership, including legislative advocacy, market research, technical training and education, industry promotion, standards development and the fostering of business and strategic relationships. CEA also owns and produces the International CES – The Global Stage for Innovation. All profits from CES are reinvested into CEA's industry services. Find CEA online: www.CE.org and www.DeclareInnovation.com. Follow CES at www.CESweb.org and through social media.